

Fig. 2

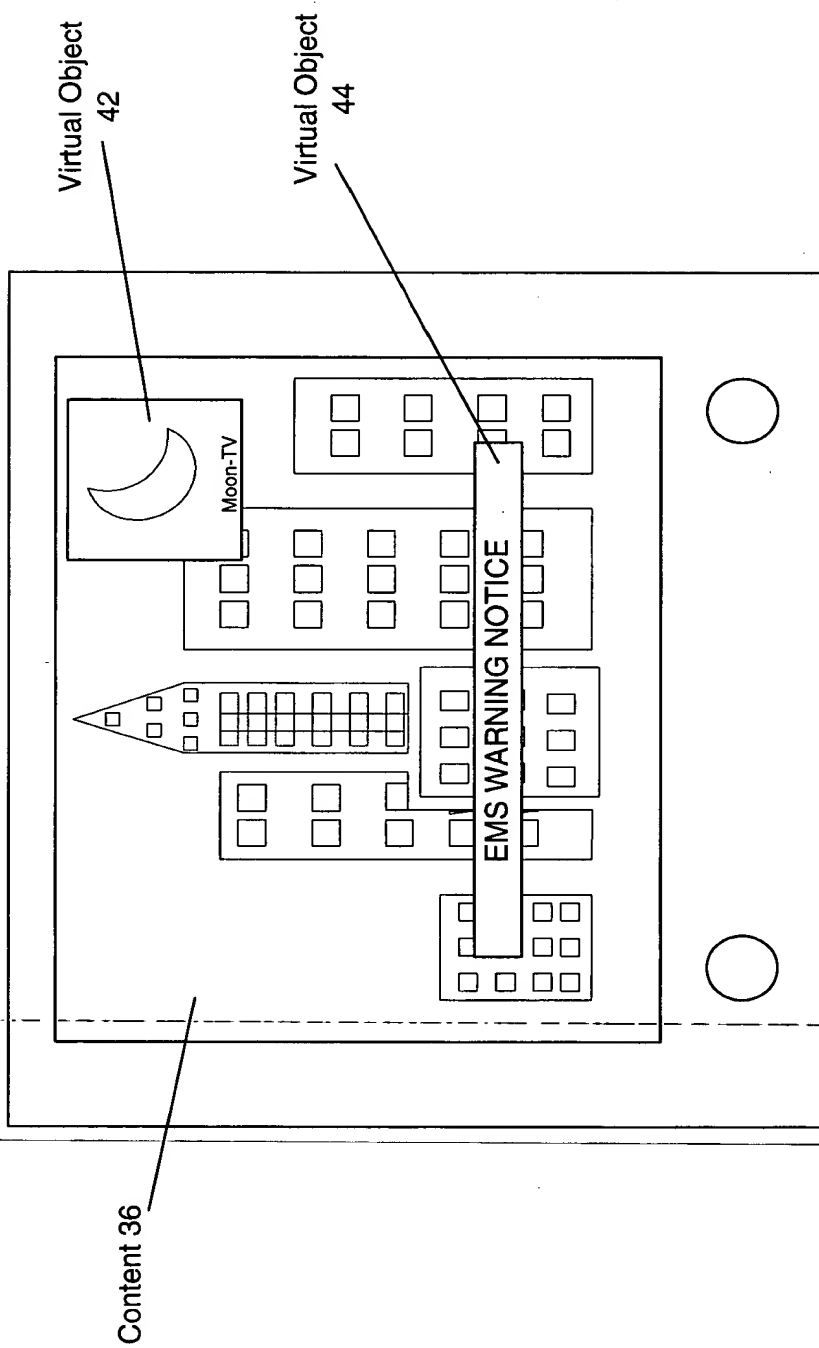


Fig. 3

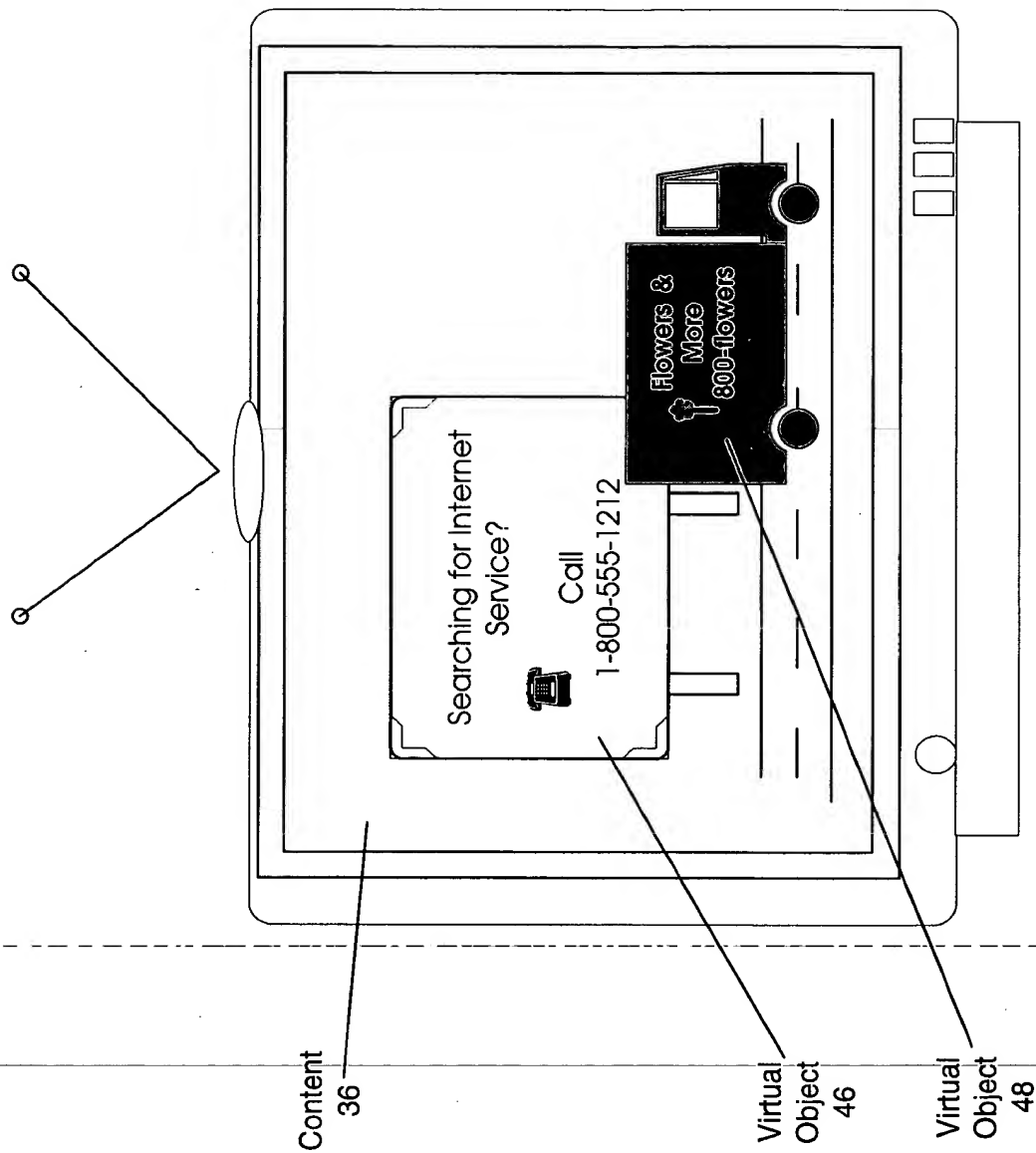


Fig. 4

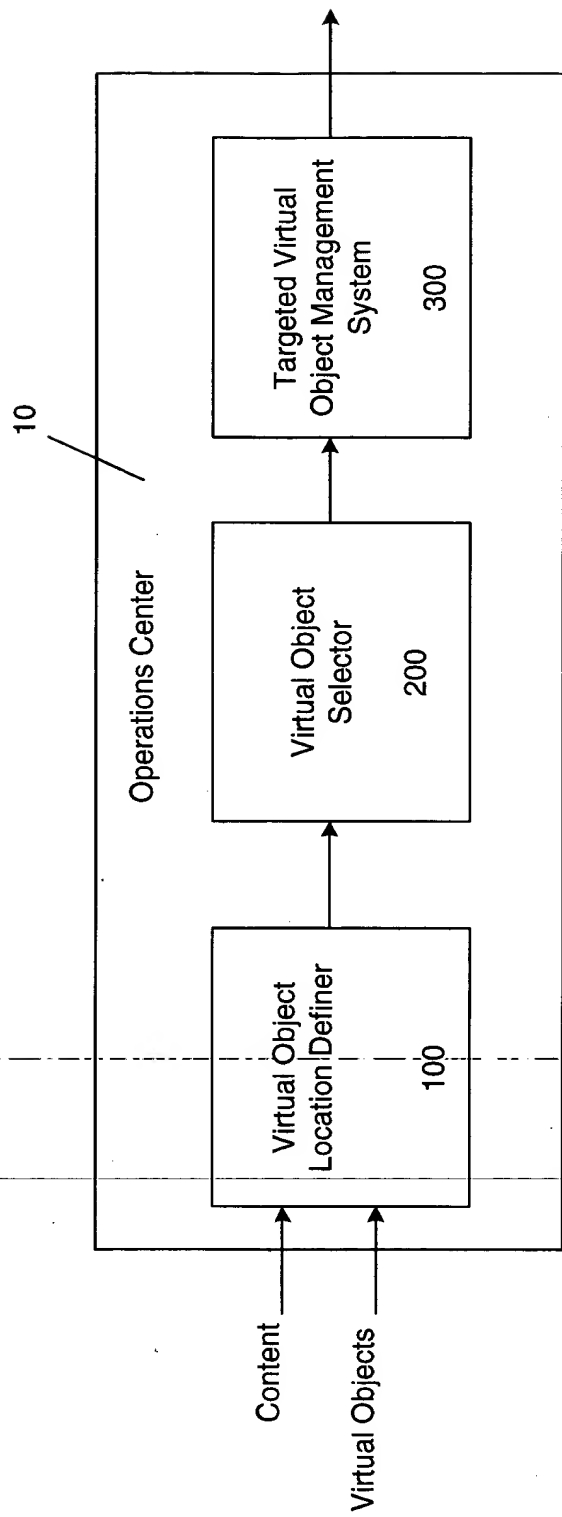


Fig.5

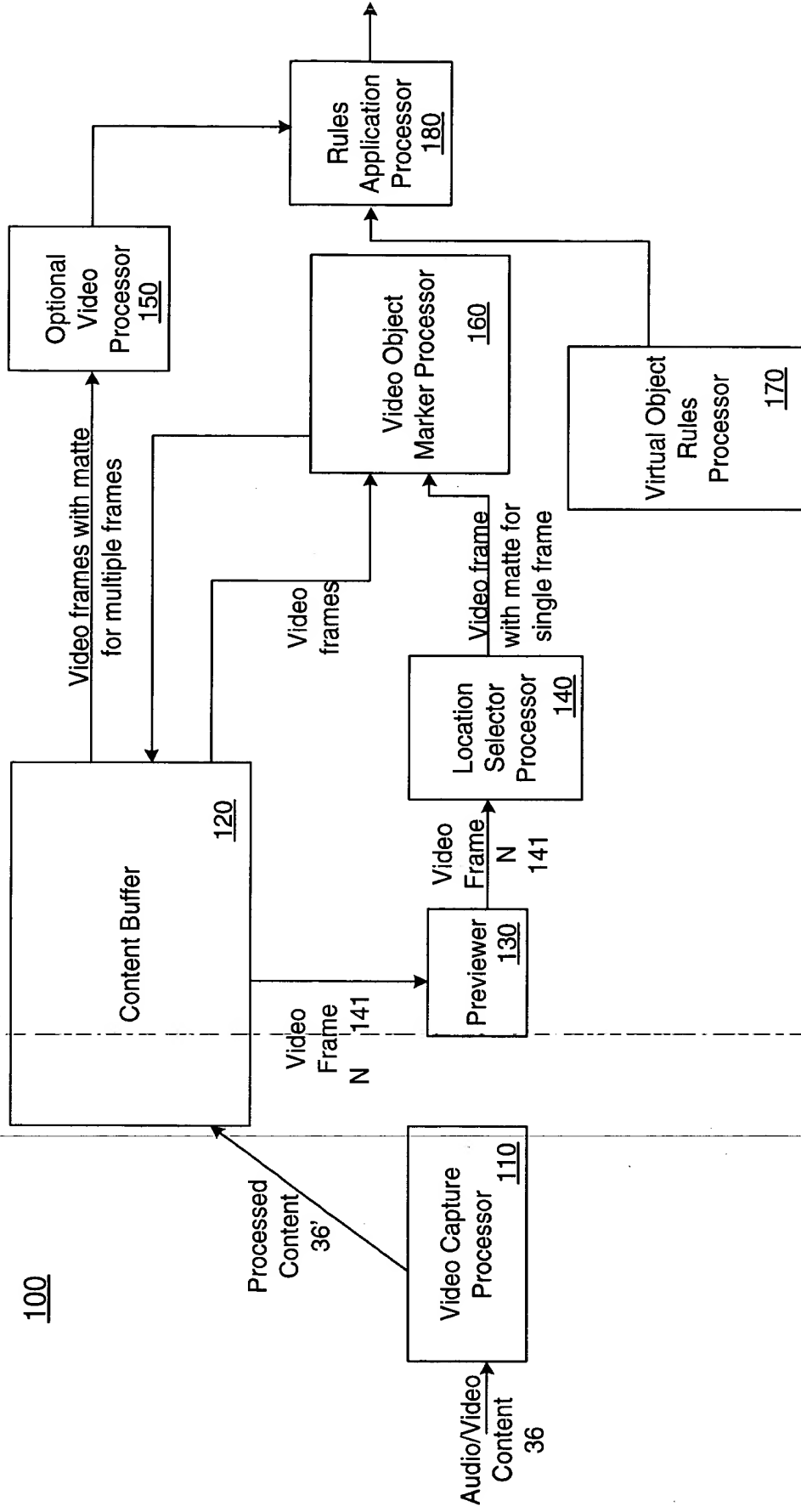


Fig. 6

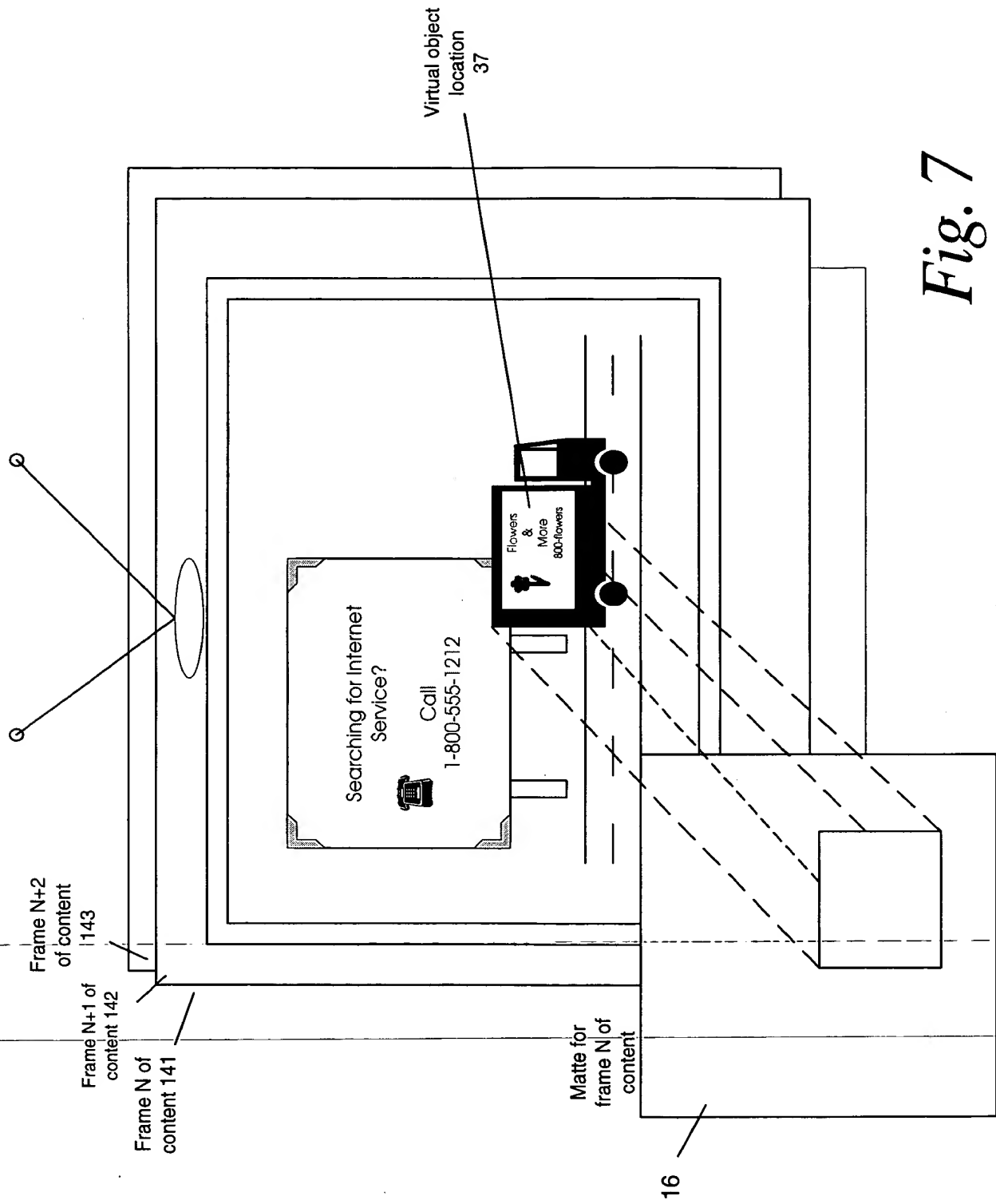


Fig. 7

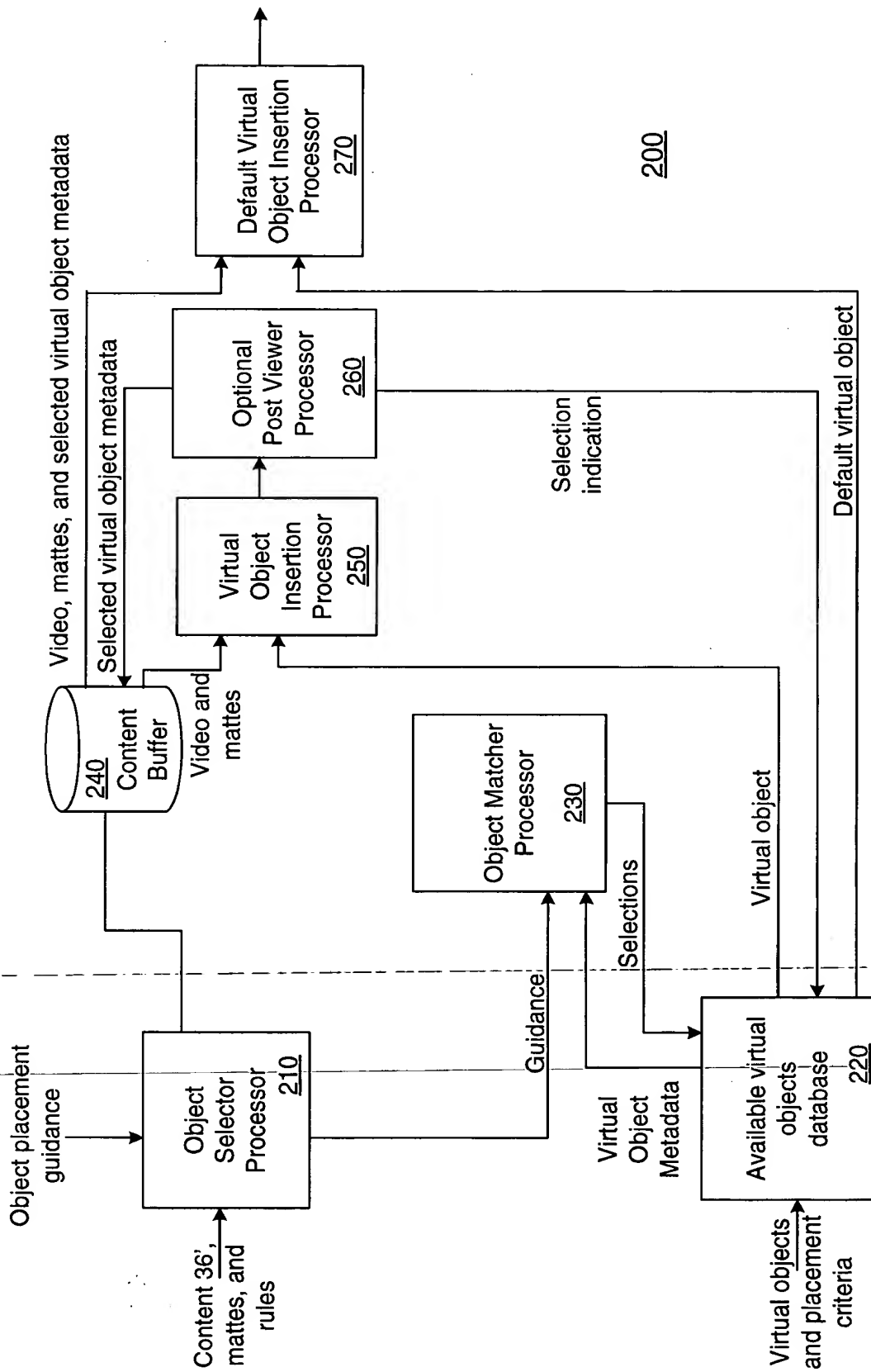


Fig. 8

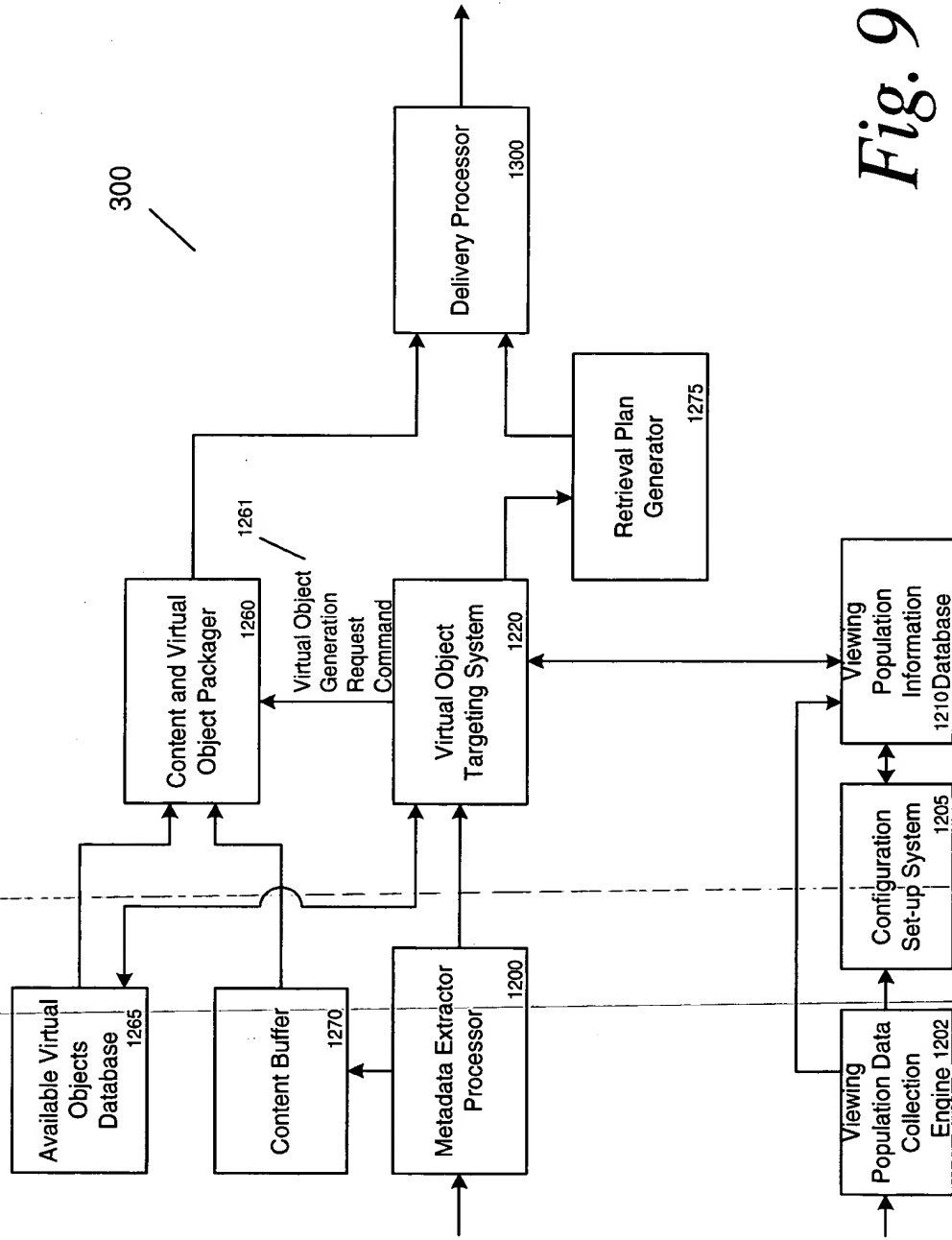


Fig. 9

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graph TD; 7010([Start]) --> 7013[Define target categories]; 7013 --> 7014[Segment target category into groups]; 7014 --> 7015[Determine group assignment rules]; 7015 --> 7016[Convey group assignment rules to reception sites]; 7016 --> 7017([End]);
```

The flowchart illustrates the method for determining group assignment rules. It begins with a start node (7010), followed by a process node (7013) labeled "Define target categories". This is followed by another process node (7014) labeled "Segment target category into groups". The next step is a process node (7015) labeled "Determine group assignment rules". This is followed by a process node (7016) labeled "Convey group assignment rules to reception sites". The flowchart concludes with an end node (7017). A dashed line is positioned between the "Convey group assignment rules to reception sites" node and the "End" node.

Fig. 10

1210

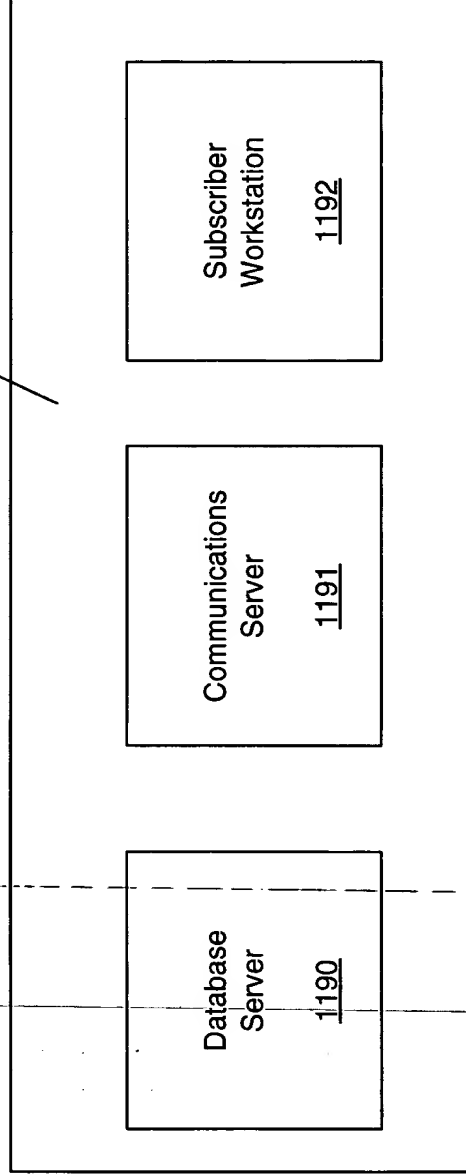


Fig. 11

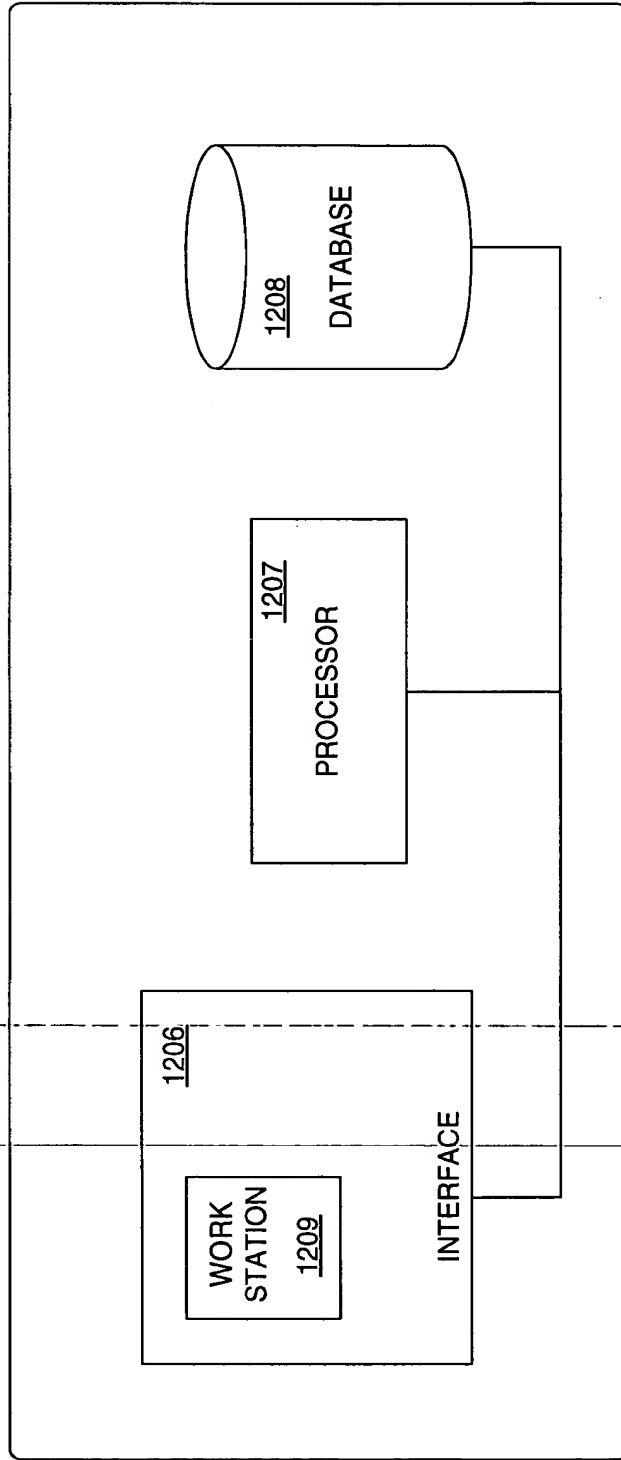


Fig. 12

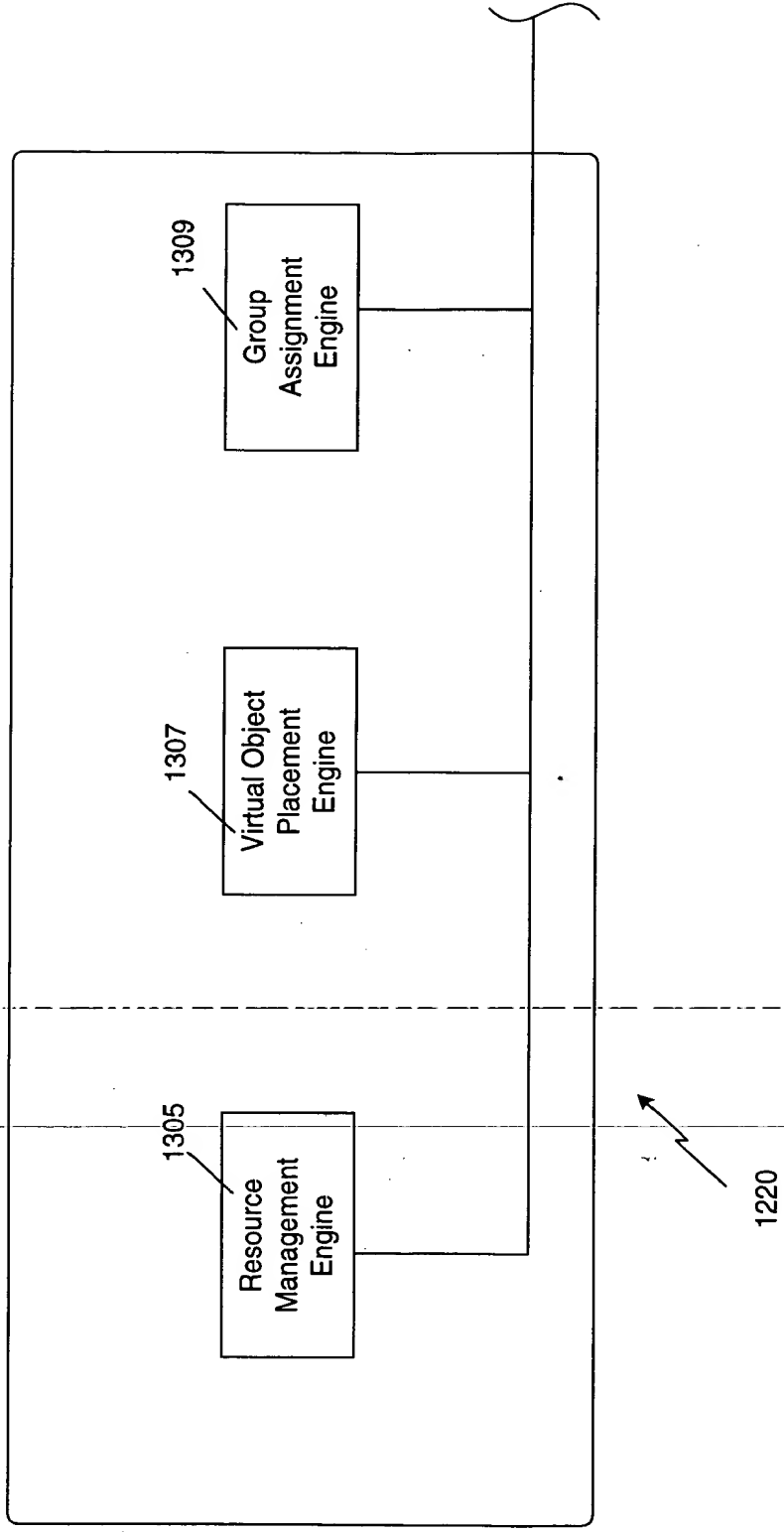


Fig. 13

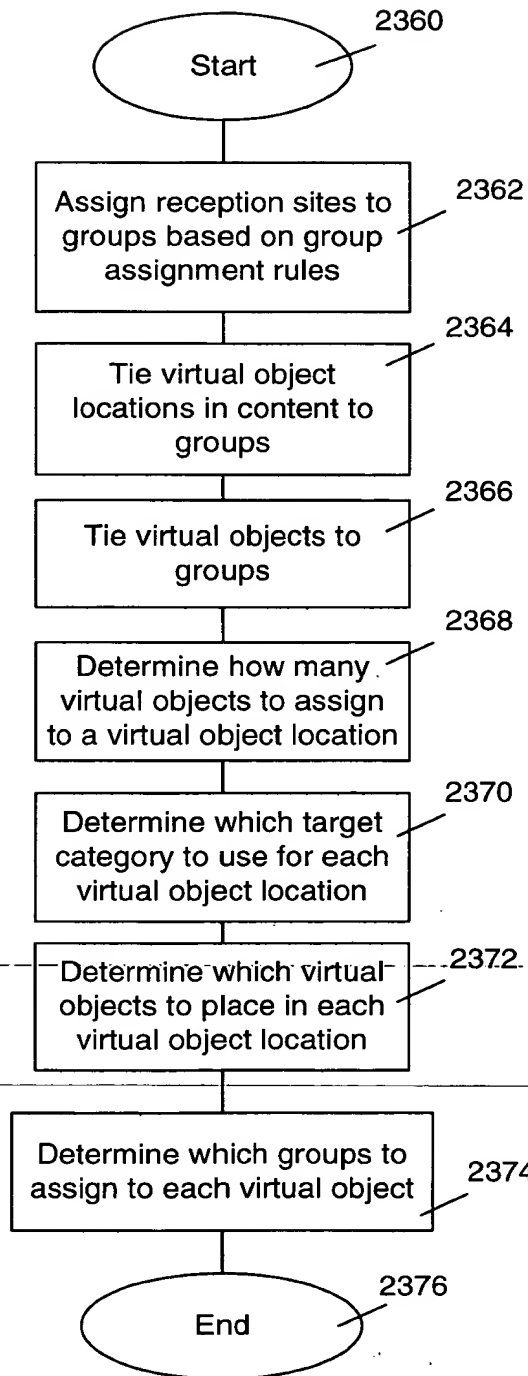


Fig. 14

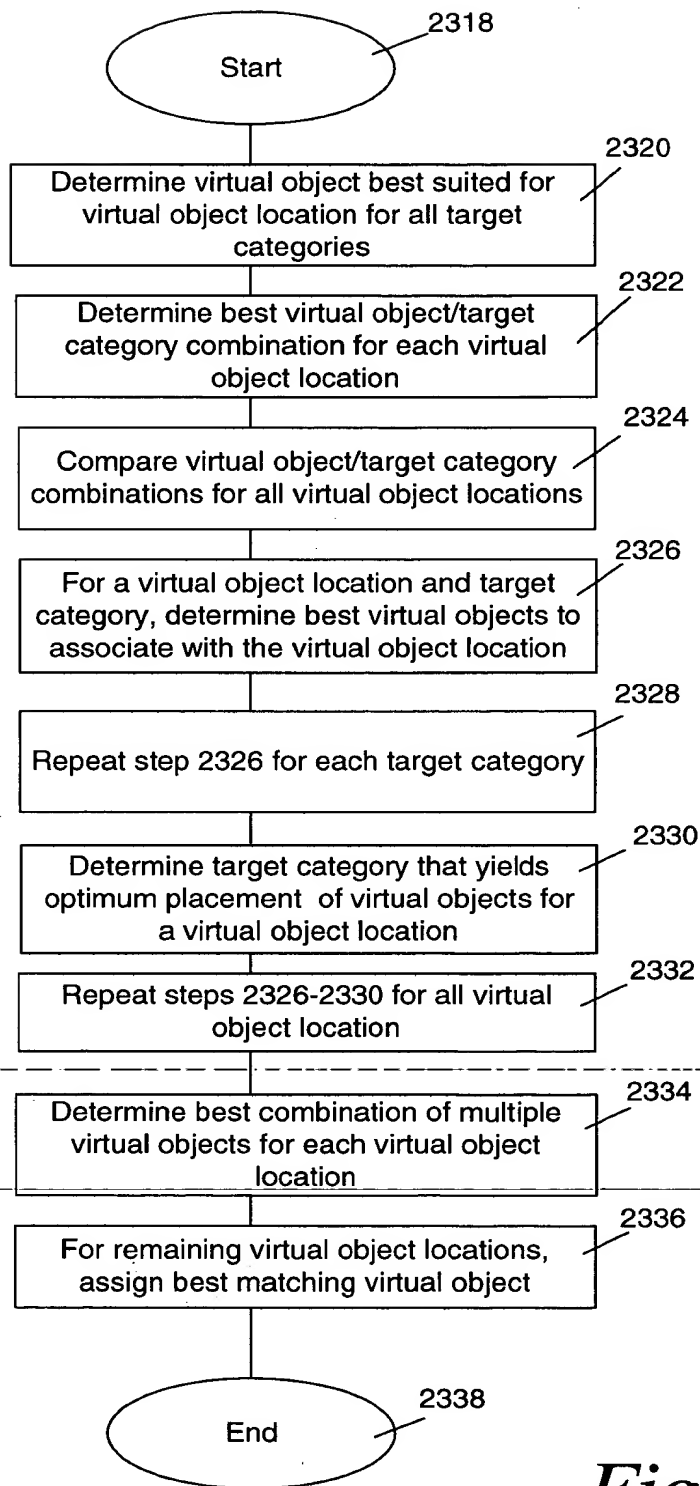
[illegible]

Fig. 15

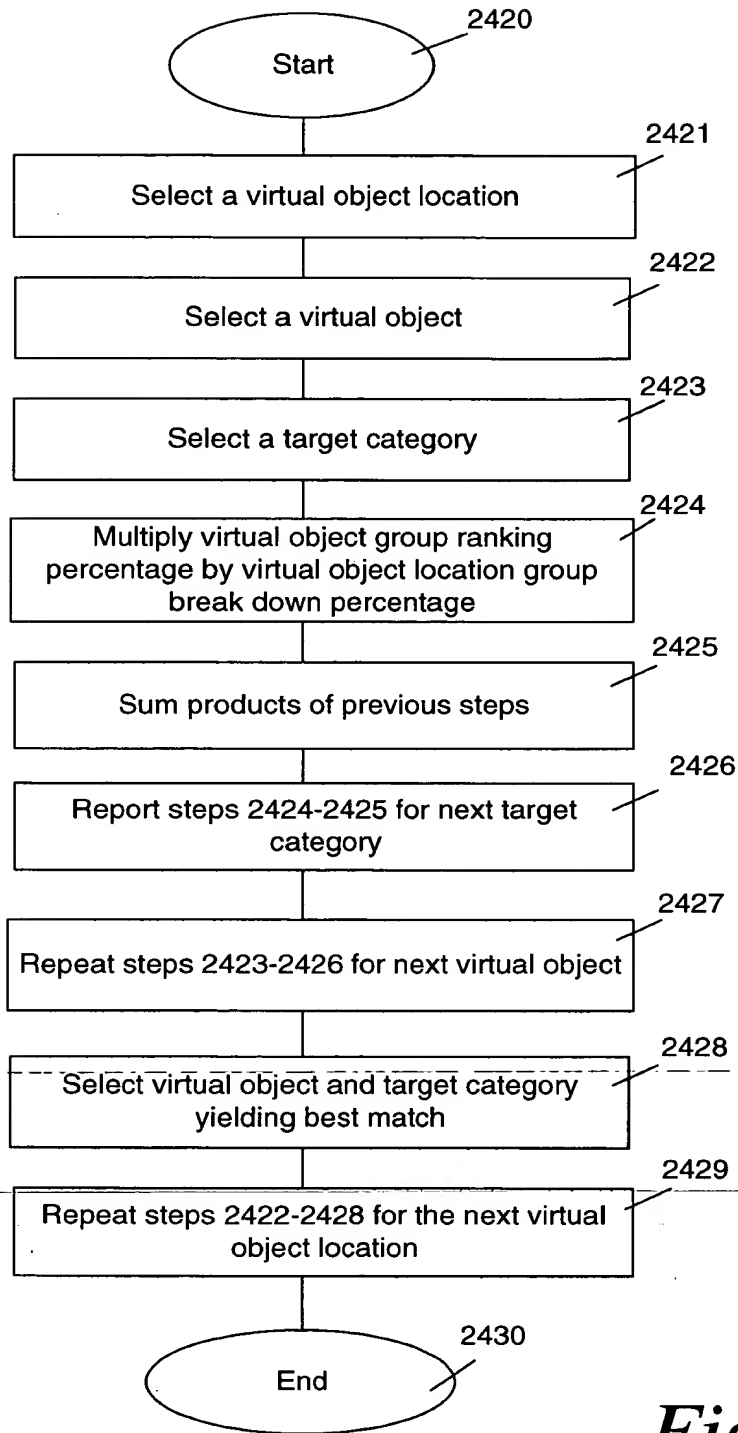


Fig. 16


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graph TD
    Start([Start]) --> 2441[Select virtual object location with poorest match with any one virtual object]
    2441 --> 2442[Select a target category]
    2442 --> 2443[Select virtual object to virtual object location combination with the best match]
    2443 --> 2444[For remaining groups, find the virtual object location combination with next best match]
    2444 --> 2446[Repeat step 2444 until all groups are selected]
    2446 --> 2448[Determine how well selected virtual object steps 2441-2446 match virtual object location]
    2448 --> 2450[Rank selected virtual objects from steps 2446 from best match to worst match]
    2450 --> 2452[Select allowable number of virtual objects]
    2452 --> 2454[Determine groups associated with omitted virtual objects]
    2454 --> 2456[Assign groups assigned to omitted virtual objects to remaining virtual objects]
    2456 --> 2458[Determine how well selected virtual objects match the virtual object location for selected target category]
    2458 --> End([End])
  
```

Flowchart 2400 illustrates a method for selecting virtual objects based on match quality. The process begins at a Start node (2440) and proceeds to step 2441: "Select virtual object location with poorest match with any one virtual object". This is followed by step 2442: "Select a target category". Step 2443: "Select virtual object to virtual object location combination with the best match" leads to step 2444: "For remaining groups, find the virtual object location combination with next best match". This step is repeated (2446) until all groups are selected. Step 2448: "Determine how well selected virtual object steps 2441-2446 match virtual object location" follows. Then, step 2450: "Rank selected virtual objects from steps 2446 from best match to worst match" is performed. Step 2452: "Select allowable number of virtual objects" leads to step 2454: "Determine groups associated with omitted virtual objects". Step 2456: "Assign groups assigned to omitted virtual objects to remaining virtual objects" follows. Finally, step 2458: "Determine how well selected virtual objects match the virtual object location for selected target category" leads to the End node (2460).

Fig. 17

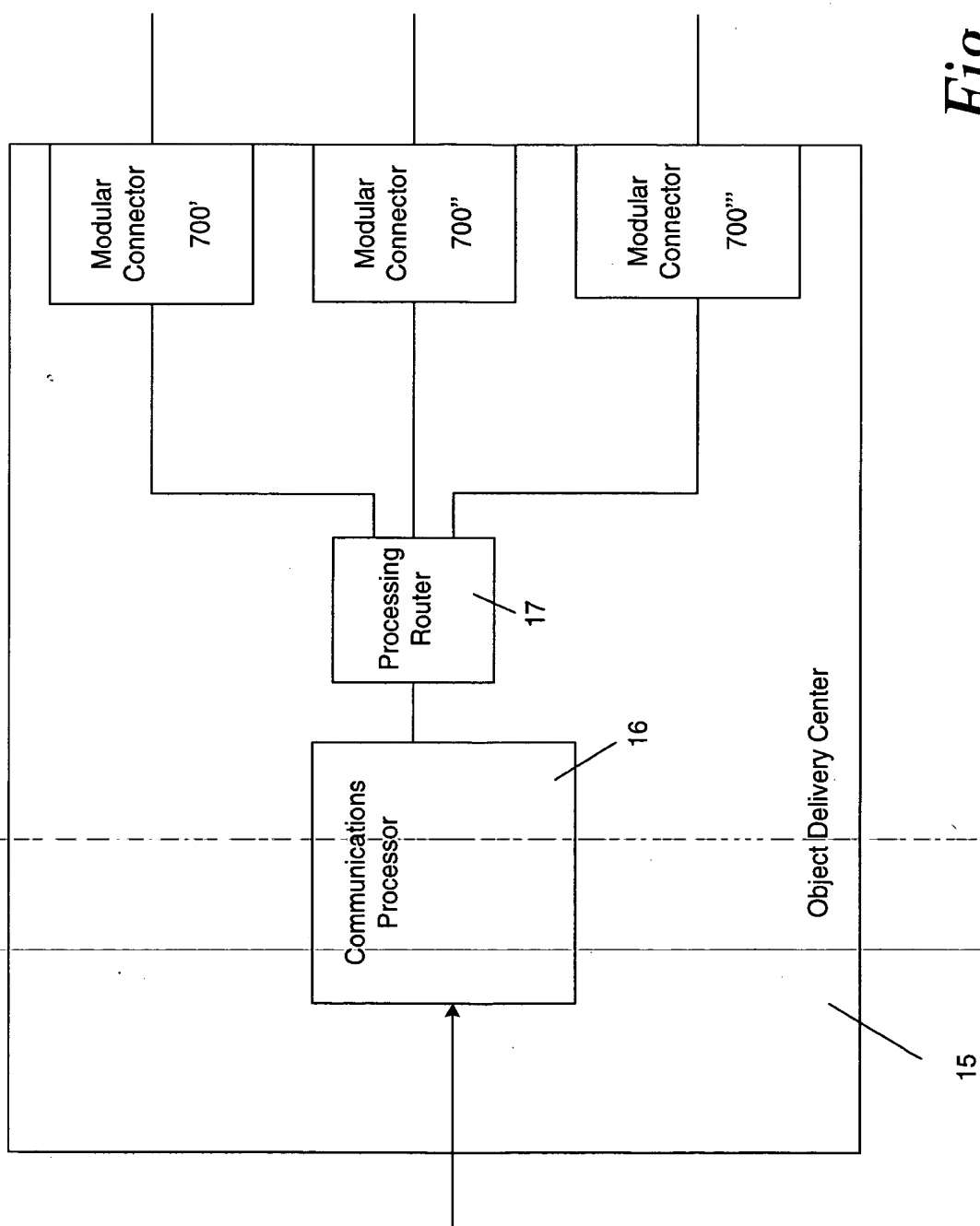


Fig. 18

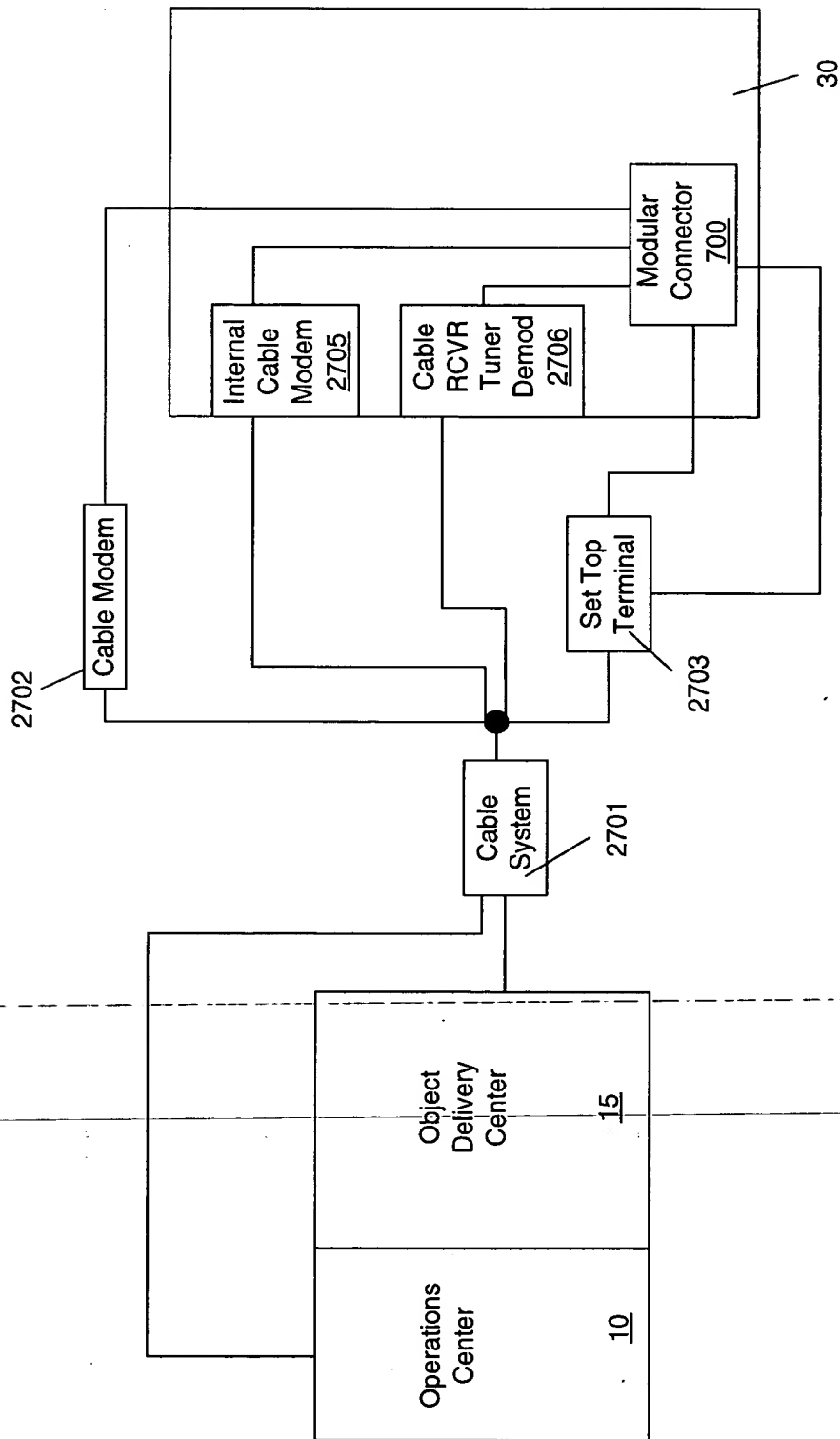


Fig. 19

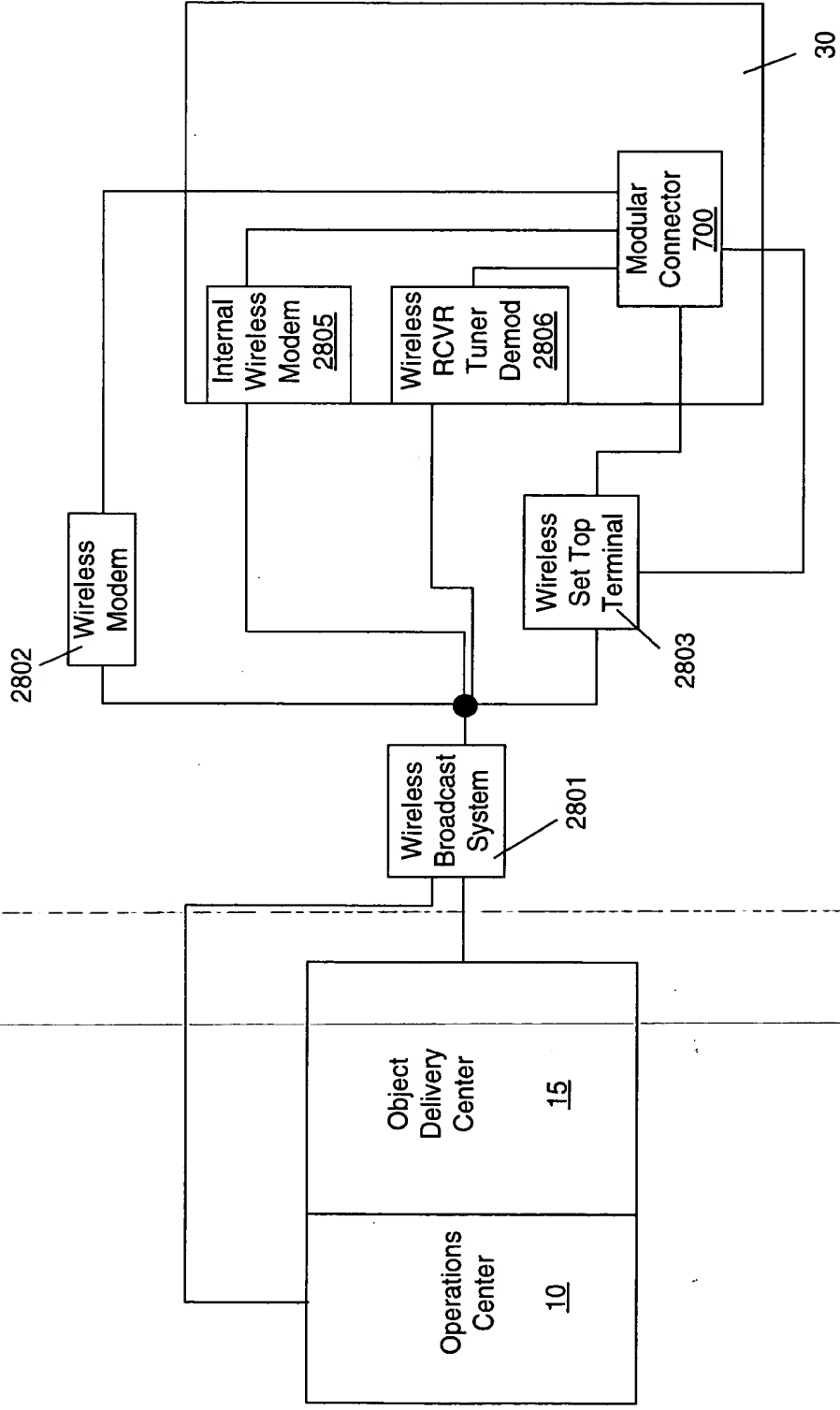


Fig. 20

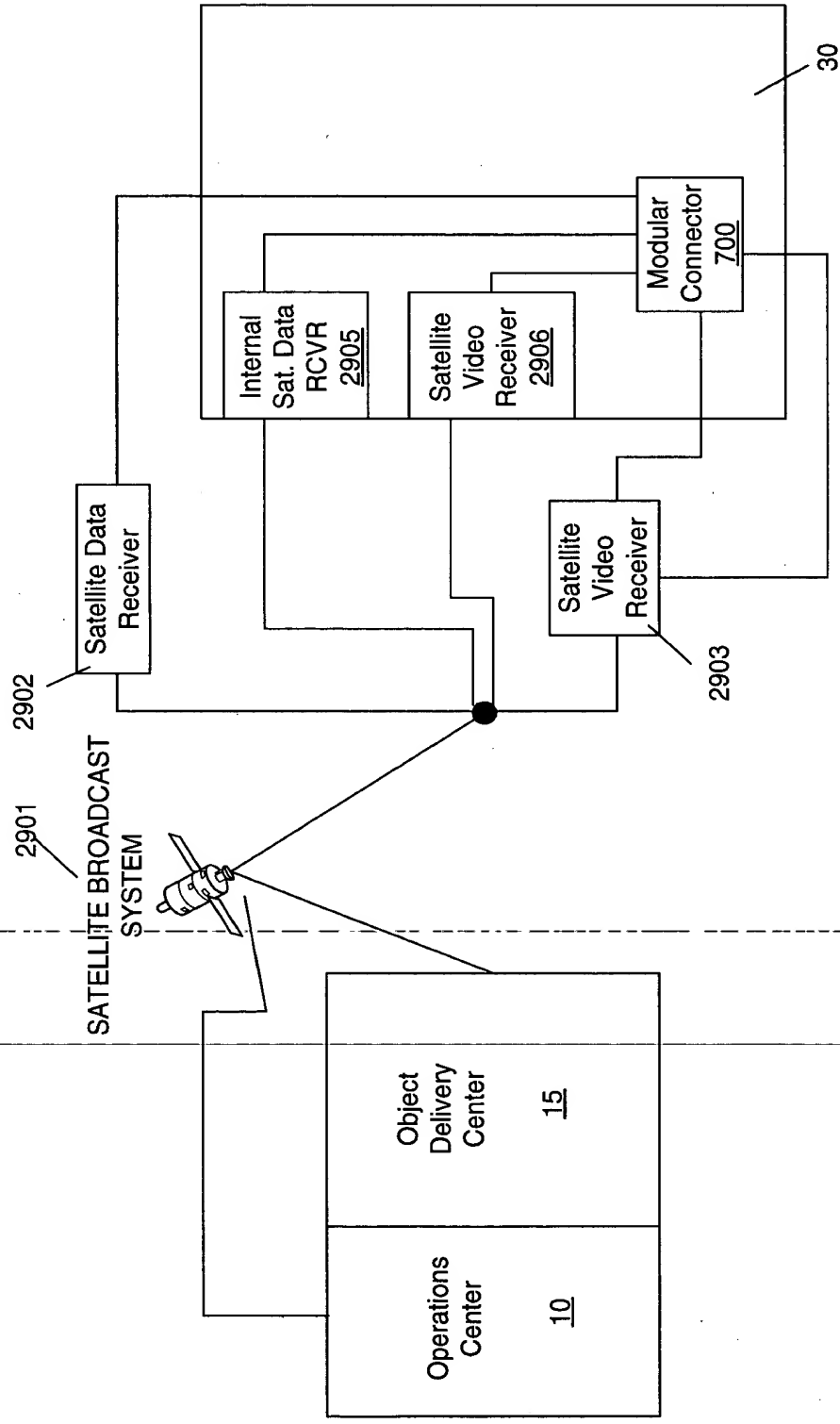


Fig. 21

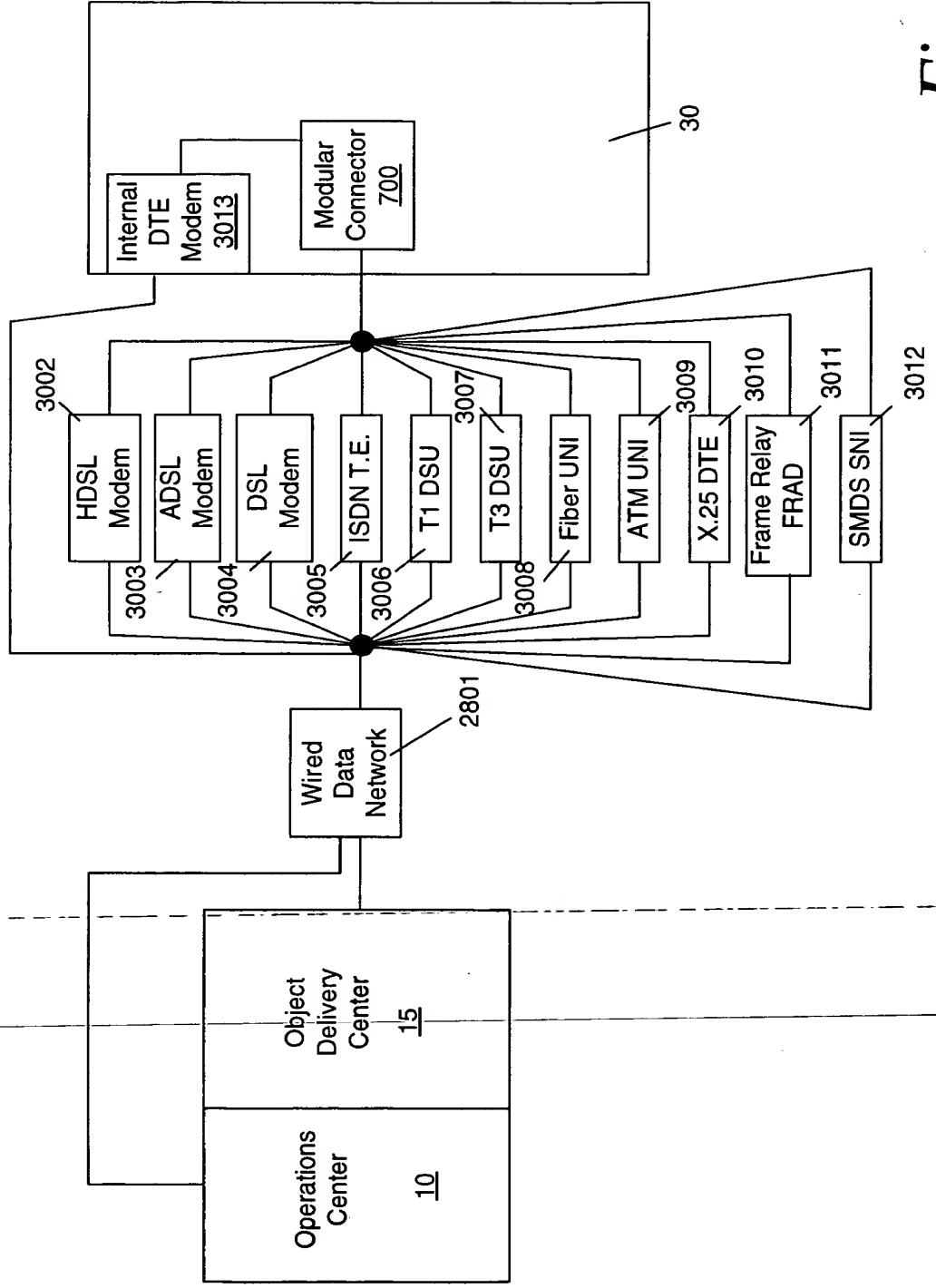


Fig. 22

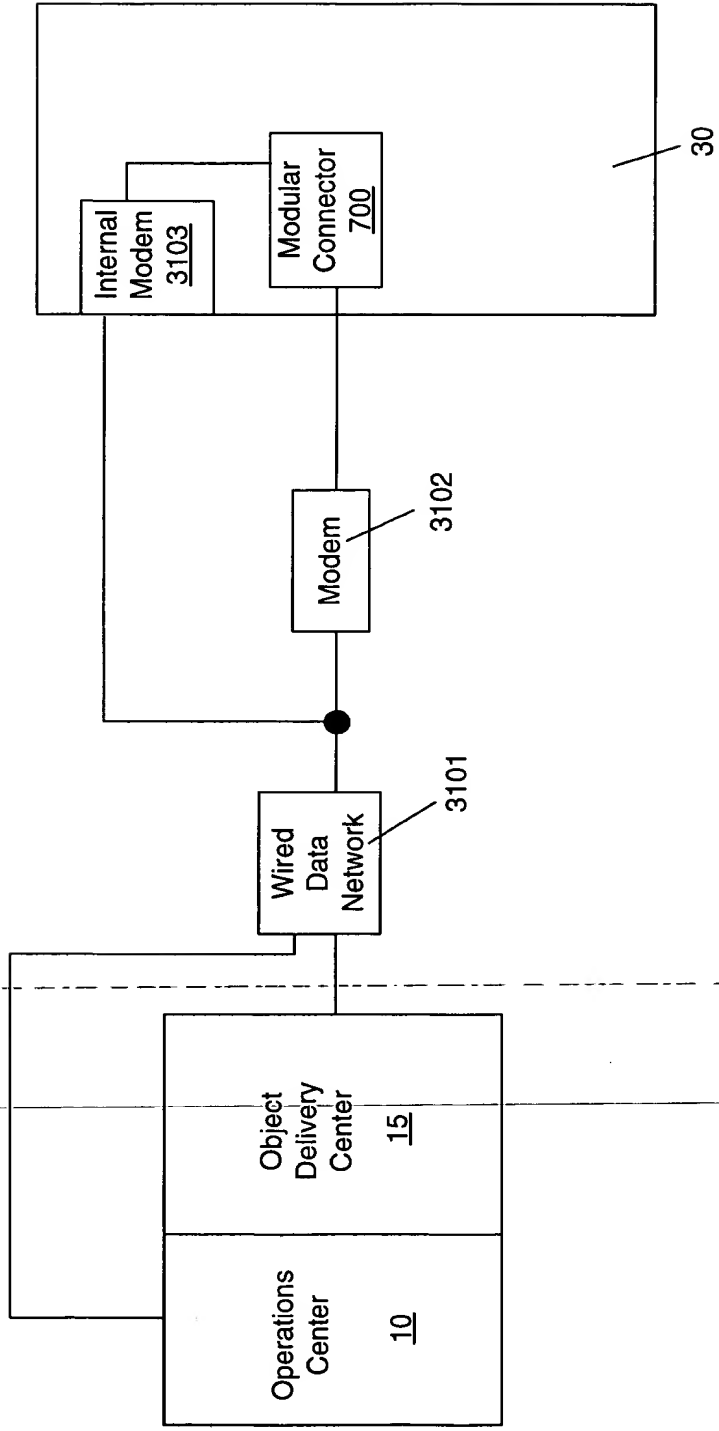


Fig. 23

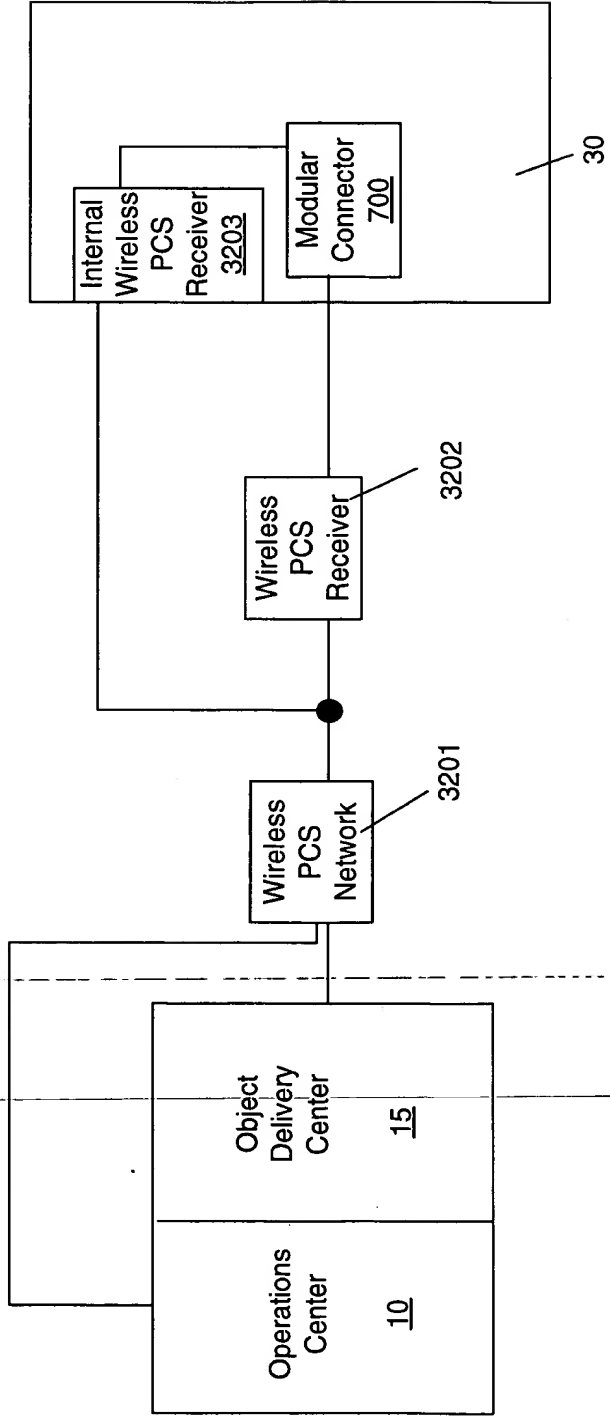


Fig. 24

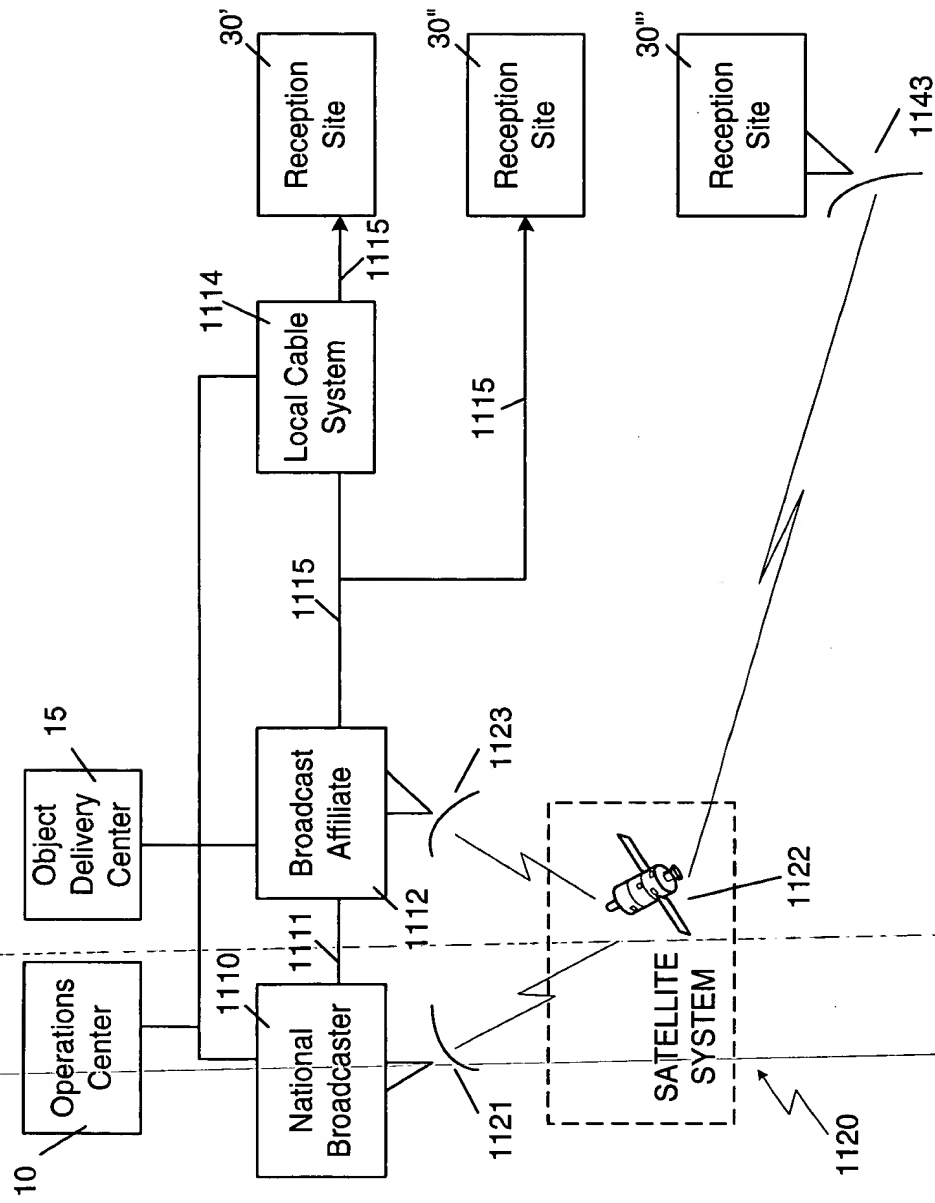


Fig. 25

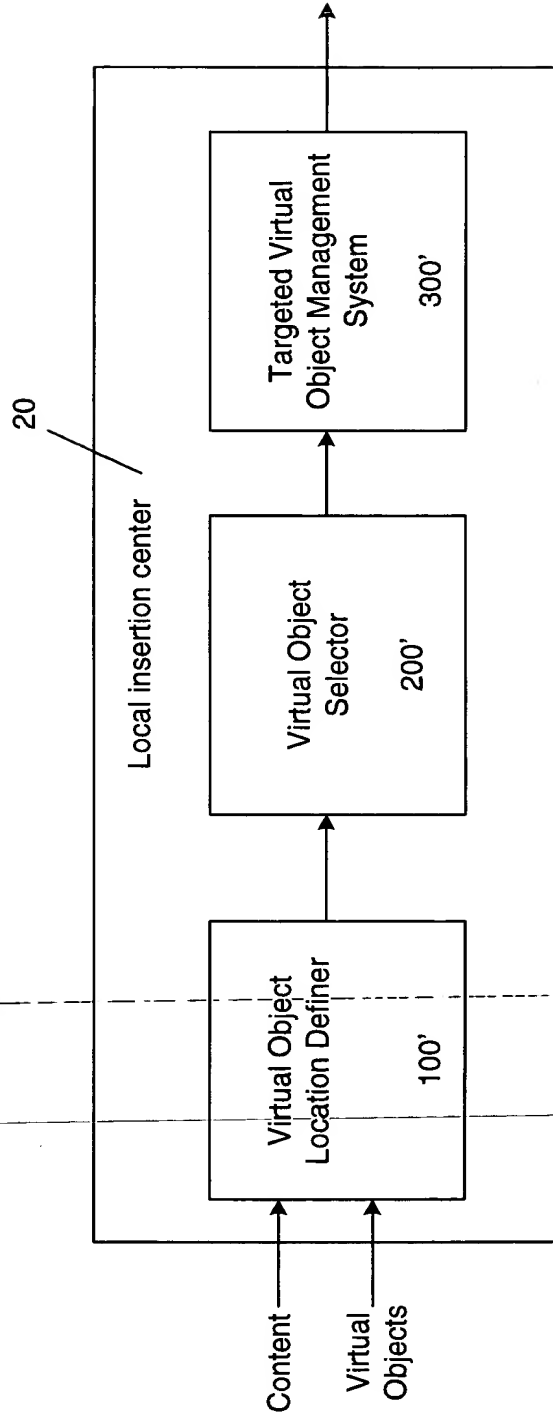


Fig. 26

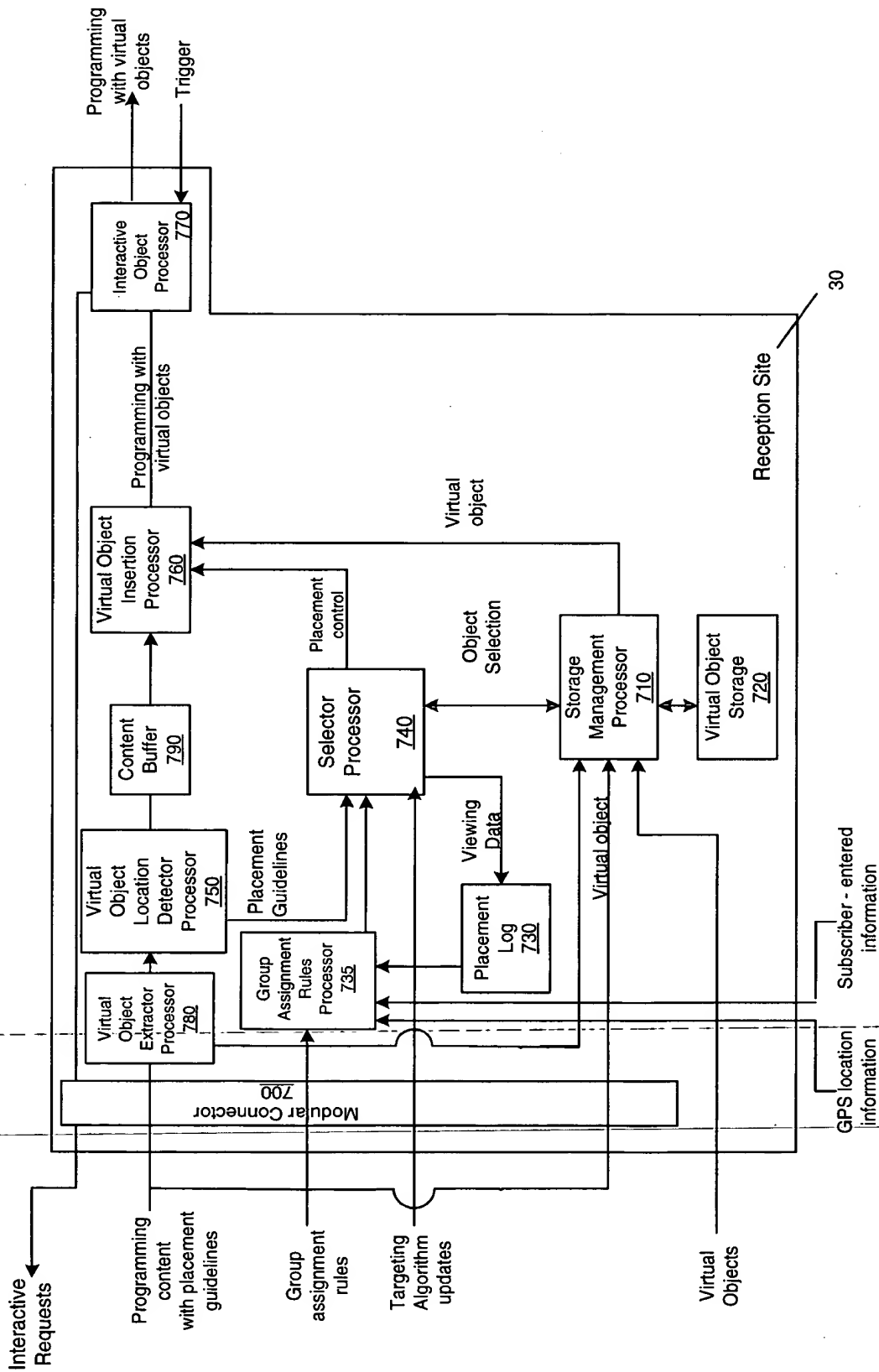


Fig. 27

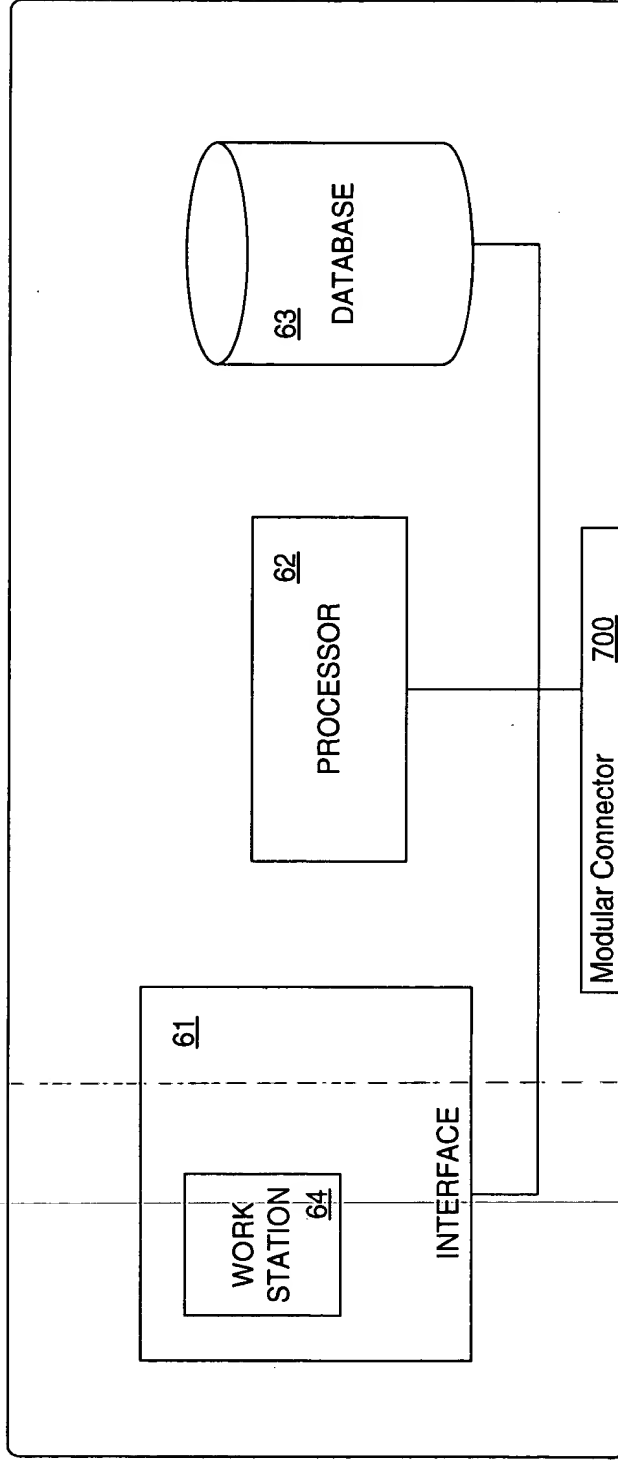


Fig. 28

0962805 072000

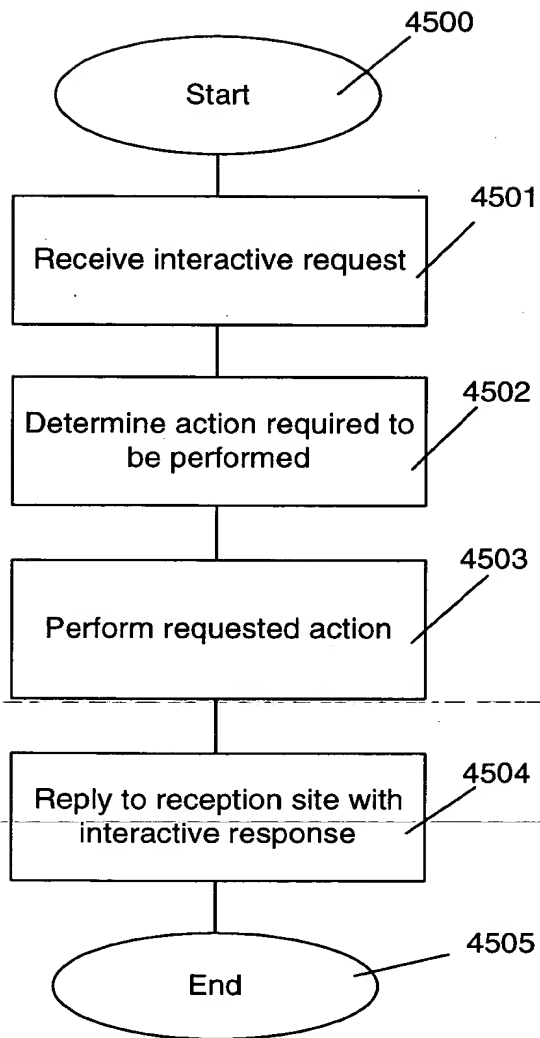


Fig. 29